



**BYND™**

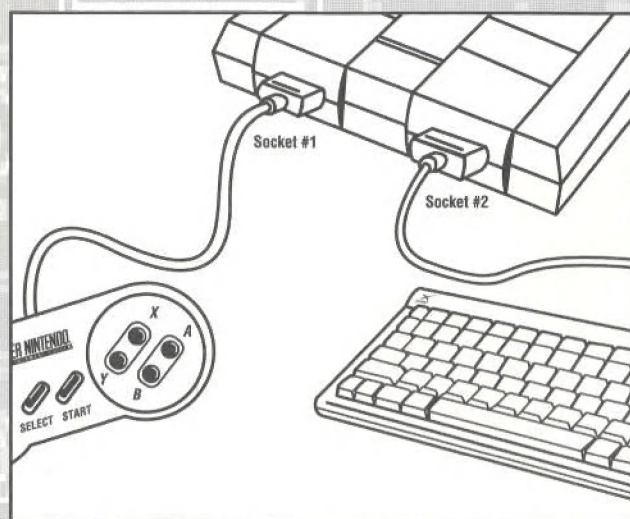
**SUPER NES®  
KEYBOARD**

**INSTRUCTION  
MANUAL**



Congratulations on your purchase of an XBAND™ keyboard! Now you can access many XBAND features easier and have a better gaming experience on XBAND!

## Installation



*You may have a controller and the XBAND keyboard plugged in at the same time.*

Your keyboard can only be used with the XBAND Video Game Modem for Super NES®. It is NOT compatible with other game platforms.

To install the XBAND keyboard, turn your Super NES Control Deck OFF. Plug the XBAND keyboard into Socket #2 of your Control Deck (see figure above).

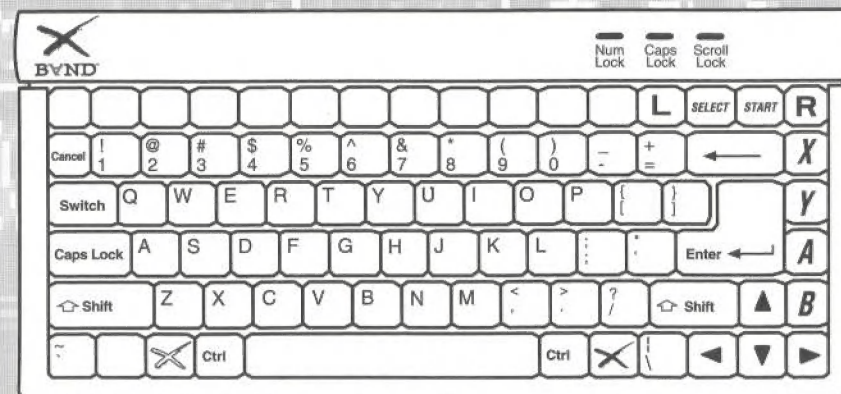
You may plug in or unplug the keyboard while you are on any XBAND screen. You may also plug in or unplug the keyboard before entering Chat mode and during game play.

*Note: The keyboard will not function while plugged into Socket #1. The keyboard will not function when a Super Multitap™ or Super Link™ adapter is plugged into Socket #1 or Socket #2.*

## Basic Operation

Your keyboard can be used in place of your Super NES controller for navigating through any of the XBAND screens. Currently the keyboard cannot be used for any of the game playing functions.

*Note: Future games may support the XBAND keyboard. Look for future keyboard updates in XBAND News.*



### Arrow Keys

The Arrow keys perform the same functions as the Arrow buttons on your Super NES controller.

### L, R, X, Y, A, B, Start and Select Keys

The L, R, X, Y, A, B, Start and Select keys on your keyboard perform the same functions as the corresponding buttons on your Super NES controller.

### Enter Key

When you are in Chat mode, hit the Enter key to proceed to the next line.

*Note: When you are writing X-Mail™ or Personal Info, nothing will happen when you hit the Enter key.*

### Cancel Key

Use the Cancel key to exit any XBAND screen that displays a keyboard.

### Switch Key

Use the Switch key to move from one box to the next on the X-Mail write screen.

### “X” and Control Keys

The ,  and Control (Ctrl) keys that appear on either side of the space bar are reserved for future use with XBAND-compatible games. These keys are currently unused.

### Other Keys

Use the remaining letter and number keys for typing as you would on any other keyboard.



## Troubleshooting

1. If you experience problems using your keyboard, try this test first: Press the Caps Lock key while you are on one of the XBAND screens. If the Caps Lock light on the top right side of your keyboard turns on, your keyboard is functioning and something else is wrong. Reset your Control Deck.
2. If problems persist, turn your Control Deck off, remove your XBAND Modem and keyboard, plug them back in and start again.
3. If you notice erratic game play, unplug the keyboard and continue to play.

## On-line Conduct

**Vulgarity/Profanity:** Using vulgar or profane language in X-Mail or Chat mode is prohibited. If you use vulgar or profane language on the XBAND Network, you will receive a warning from XBAND.

**Harassment:** When one Member targets another Member specifically to cause him/her distress, embarrassment or other discomfort, this is harassment. Personal attacks against XBAND Members are prohibited. If you target and attack another XBAND Member, you will receive a warning from XBAND.

Lack of compliance with these policies may lead to termination of your XBAND account.

## Frequently asked questions about XBAND

*This section answers the most frequently asked questions about XBAND. Please refer to this section before calling or sending X-Mail to XBAND. We receive hundreds of mail messages each day, and would like to address your questions and concerns as efficiently as possible. We hope you will find this information helpful.*

**Sometimes I get a message that says "There's not enough space to write more mail..." or something to that effect. What does that mean?**

Your XBAND Video Game Modem has a limited amount of memory available for its various features. Player List entries, X-Mail, the daily newspapers, stats, and system upgrades all share this limited memory. If you use all four Player IDs, or keep a lot of Player List entries and a lot of X-Mail, you may run out of memory.

The best solution is to delete old Player List entries and old mail messages, and then reset your Control Deck. This gives the XBAND Modem a chance to make room for new data.

**Sometimes my modem loses some or all of my mail or Player List information. What is going on?**

The XBAND Modem contains very complex electronics. Just like with any complex computing machine, occasionally data might be lost. Fortunately, the XBAND Network automatically backs up all of your data, and if you happen to lose some data it will be restored the next time you connect.

If this happens every time you turn your Control Deck off, contact XBAND Customer Service through X-Mail, and we will investigate the problem.

**What is my Internet address on XBAND? How can I send messages to people on the Internet?**

An XBAND player's Internet address is their code name followed by @xband.com. For example, if your code name is "Thrasher", then your Internet address is Thrasher@xband.com. The colon ":" and "@" characters are illegal in an Internet address (other than after the player name). If your code name contains either of those symbols, you will not be able to receive Internet mail.

**Can I send the same X-Mail to more than one player at a time?**

X-Mail instructions can be found in the manual for the XBAND Modem. At this time you cannot send the same message to more than one player automatically.

**Why didn't XBAND answer my mail?**

When you send mail to XBAND, the "XBAND got your mail" response is an automatic message to let you know that your X-Mail was received. Unfortunately, there are only certain times of the day when people read and answer mail, and because we receive thousands of mail messages, it can take some time to get a response.

We try to answer every reasonable question that is sent in. The backlog of X-Mail is growing, so you may have to wait a few days. Suggestions are forwarded to the various departments. Other X-Mail may or may not be answered, depending on the contents.

XBAND is here to help, but excessive mail makes it much harder for us to have time to plan events such as tournaments. Please check your manual before sending mail to XBAND.

**I've fallen and I can't get up. What should I do?**

First, X-Mail all your friends in your local area asking them for help. If you are new to XBAND, try Challenge to see if you can get matched to someone in your local area, and explain what's wrong during chat.

*Remember... use your XBAND connections wisely. You can do this by waiting to send your mail until you connect to the Network for a match.*



## 30-day Limited Warranty

Catapult Entertainment, Inc. warrants to the original consumer purchaser that the XBAND keyboard will be free from defects in material and workmanship for a period of 30 days from the date of purchase. To receive this warranty service, you must:

1. Call XBAND Customer Service at 716-871-HELP. Customer Service hours of operation are 12:00 pm to 9:00 pm Pacific Standard Time, Monday through Friday, and 9:00 am to 5:00 pm Pacific Standard Time, Saturday and Sunday.
2. Obtain a Return Authorization number from the Customer Service Representative if the problem cannot be solved over the phone. You MUST record this number on the outside package of the defective keyboard and return it FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE to the following address:

Catapult Entertainment, Inc.  
2855 Volpey Way  
Union City, CA 94587

The warranty shall not apply if the XBAND keyboard has been damaged by negligence, accident, unreasonable use, commercial use, modification, tampering or by other causes unrelated to defective materials or workmanship.

## WARRANTIES LIMITATIONS

ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED TO THIRTY DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL CATAPULT ENTERTAINMENT, INC. BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES.

## FCC Information

### Class B Approval

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency and if not installed and used in accordance with the instructions may cause harmful interferences to radio communications. However, there is no guarantee that interferences will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, you are encouraged to try to correct the interference by one or more of the following measures:

Reorient or relocate the receiving antenna.

Increase the separations between equipment and receiver.

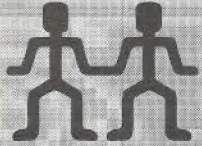
Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

Consult the dealer or an experienced radio/TV technician for help.

## NOTES

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Catapult Entertainment, Inc.  
Cupertino, CA